CS 4873-A Computing, Society, and Professionalism (Spring 2021)
Week 4 Section Guide

0. TA to point the section exercise (class activities) and section discussion guide links from the course website to all of the students via BlueJeans

I. Questions (5 min)
   • Remember each class to bring a question, observation or relevant news item for discussion

II. Homework assignment 2: The politics of an artifact (15 min)
   • Present what artifact you wrote about for your homework assignment
      o What surprised you, as you did more research?
      o Are the politics intentional or unintentional?
      o What could technology designers do in response to this?
      o What could policy makers do in response to this?

III. Review the rules in rule utilitarianism, Kantianism, and social contract theory (15 min)
      o All three have rules
      o Rules are created for different reasons

IV. Work on the Class Activity 1 titled "The Social Responsibility of Business" – an excerpt from the New York Times. TA to facilitate discussion among classmates. (15 min)

V. Work on Class Activity 2 on your own and apply the virtue ethics theory to arrive at an answer. Then discuss it with the classmate next to you. After that, present the views you together came up with to the rest of the section. TA to moderate the discussion. (15 min)

VI. TA to point students to the term paper proposal specs on the class website including noting the deadline (http://www.munmund.net/courses/spring2021/cs4873/TermPaperProposal.pdf). TA to then nudge students to start thinking about potential ideas they want to explore as part of their term papers. (5 min)