CS 4873 Computing, Society, and Professionalism (Spring 2020)
Week 4 (Jan 27, 29, 2020) Section Guide

0. TA will give out printed copies of the section handout (class activities) to each student

I. Questions (5 min)
   - Remember each class to bring a question, observation or relevant news item for discussion

II. Homework assignment 2: The politics of an artifact (15 min)
   - Present what artifact you wrote about for your homework assignment
     o What surprised you, as you did more research?
     o Are the politics intentional or unintentional?
     o What could technology designers do in response to this?
     o What could policy makers do in response to this?

III. Review the rules in rule utilitarianism, Kantianism, and social contract theory (10 min)
     o All three have rules
     o Rules are created for different reasons

IV. Work on the ethical dilemmas given in Class Activity 1 and Class Activity 2, in the handouts (15 min + 15 min). After that, each student goes in turn to present their thoughts/answers. TA to moderate discussion at the end of each activity.